## **NEHYL RULES 2023/4**

	Ball Size	Players	Notes	Minimum To Start	Max Subs	Subs To Be Made	Playing Times	Extra Time	Referee Fee	Double Header Times	Double Header Fee	Distance For Still Ball Situations	Offsides?	No Deliberate Heading	Temporary <b>Dismissals</b>	Free Kicks	Procedure For Foul Throw-Ins	Retreat Line?	Goal Kicks from The hands	Power Play
U7	3	5v5	Development Matches	4	5	Unlimited	4x10	None	£18	N/A	N/A	5 yards	No	Yes	Yes	ALWAYS Direct except heading offences	Unlimited, Referees disgresion no change of the player taking the Throw-In	Yes	No	Yes
U8	3	5v5	Development Matches	4	5	Unlimited	4x10	None	£18	N/A	N/A	5 yards	No	Yes	Yes	ALWAYS Direct except heading offences	Unlimited, Referees disgresion no change of the player taking the Throw-In	Yes	No	Yes
U9	3	7v7	Development Matches	5	7	Unlimited	4x12	None	£20	N/A	N/A	5 yards	No	Yes	Yes	ALWAYS Direct except heading offences	Referees disgresion no change of the player taking the Throw-In	Yes	No	Yes
U9	3	7v7	Competitive Matches	5	7	Unlimited	2x25	None	£20	2x15	£35	5 yards	No	Yes	Yes	ALWAYS Direct except heading offences	Second chance then award to other team	Yes	No	Yes
U10	3	7v7	Development Matches	5	7	Unlimited	4x12	None	£20	N/A	N/A	5 yards	No	Yes	Yes	ALWAYS Direct except heading offences	Referees disgresion no change of the player taking the Throw-In	Yes	No	Yes
U10	3	7v7	Competitive Matches	5	7	Unlimited	2x25	None	£20	2x15	£35	5 yards	No	Yes	Yes	ALWAYS Direct except heading offences	Second chance then award to other team	Yes	No	Yes
U11	4	9v9		6	5	Unlimited	2x30 (or 4 x 15 for dev)	None	£25	2x20	£45	7 yards	Yes	Yes	Yes	Direct and Indirect	No second chances	No	No	No
U12	4	9v9		6	5	Unlimited	2x30	None	£25	2x20	£45	7 yards	Yes	YES	Yes	Direct and Indirect	No second chances	No	No	No
U13	4	11v11		7	5	Unlimited	2x35	None	£30	2x20 or 2x25	£55	10 yards	Yes	No	Yes	Direct and Indirect	No second chances	No	No	No
U14	4	11v11		7	5	Unlimited	2x35	None	£30	2x20 or 2x25	£55	10 yards	Yes	No	Yes	Direct and Indirect	No second chances	No	No	No
U15	5	11v11		7	5	Unlimited	2x40	None	£35	2x25	£65	10 yards	Yes	No	Yes	Direct and Indirect	No second chances	No	No	No
U16	5	11v11		7	5	Unlimited	2x40	None	£35	2x25	£65	10 yards	Yes	No	Yes	Direct and Indirect	No second chances	No	No	No
U17/18	5	11v11		7	5	Unlimited	2x45	None	£40	2x25	£75	10 yards	Yes	No	Yes	Direct and Indirect	No second chances	No	No	No

There will be 2 Respect Stewards at all games, they are responsible for of their team and supporters behaviour; Liaise with the opposition RS; Have a Safeguarding responsibility for the Referee; Issues must be reported to their CWO Notes:

## All under 7s matches are Development Matches.

Most under 8s, 9s and 10s matches are also Development Matches: There are a number of Festival Games throughout the season, these will be Competition. See League Rules

**Development Matches** have no league tables, or cups

Under 11 Duration can be 2 x 30 mins for competitive matches or 4 x 15 for development matches. Check with each manager before KO

Use of Subs Rolling subs are now used in ALL youth football.

Passbacks The basic law of football still applies: passbacks to the goalkeeper are NOT allowed at any age. However, the passback must be intentional to constitute an offence.

Throw-ins In Development Matches, players should attempt normal throws, the Thrower should not be changed

In Development Matches, the throw should NEVER be awarded to the other team.

In competitive under 9s and 10s matches, a player should be given a second chance. If the second throw is a foul throw, then the throw goes to the other team.

Retreat Line In all mini-soccer matches (under 7s to under 10s), when there is a goal kick the players from the opposing team must retreat to the half-way line until the kick has been taken.

Goal Kick At all ages, goal kicks must now be taken normally, i.e. kicked from the ground.

MRCs: Are required for all games and must be received by the League by the following Thursday

TEAM SHEETS: Should be sent the the opposition, normally by email the day before, or a hard copy presented to opposition 15mins before KO

SQUAD LIST: Must be shown to the opposition at the ID Parade, observed by the Referee, you may use electronic or hard copy downloads from Club Portal or Matchday