Charlotte Harbor Youth Sailing

June 18, 2022 Love Bug Youth Regatta Sailing Instructions

1. RULES

- 1.1 The regatta will be governed by the rules as defined in the current Racing Rules of Sailing.
- 1.2 Starting Rule 26 is replaced by Appendix U Audible-Signal Racing System.
- 1.3 The first two sentences of rule 44.1 are changed to: 'A boat may take a One-Turn Penalty when she may have broken one or more rules of Part 2 or rule 3` in and incident while *racing*. However, when she may have broken one or more rules of Part 2 while in the zone around a *mark* other than a starting *mark*, her penalty shall be a Two Turns Penalty.'
- **2.0 NOTICES TO COMPETITORS**—Notices to competitors will be posted on the official notice board located at Charlotte Harbor Yacht Club (CHYC).
- 3.0 CHANGES—Changes to the Sailing Instructions will be posted before 0800 on the day it will take effect, except that any change to the schedule of the races will be posted online by 1800 on the day before it will take effect.
- **4.0 SIGNALS MADE ASHORE—**When the flag AP is displayed ashore, '1 minute' is replaced with not less than 30 minutes.

5.0 RACING SCHEDULE

5.1 Saturday 6/18 0900 hours Skippers Meeting

1030 hours Warning Signal, first race of day, subsequent races to follow

No warning signal after 1500 hours

- 5.2 Number of Races Five (5) races are planned for the regatta.
- **6.0 CLASS FLAGS**—Class Flags used as the warning signal in Rule 26 will be the regatta issued International letter/number flags for each class. 420 "4"; Laser Radial "R"; Sunfish "F"; Quest "Q"; Pico "O"; Opti "T". If available, the One Design Class Flags shall be used.
- 7.0 RACING AREA AND STARTING ORDER—Location of racing area and big boat course is shown on Attachment 1 to these Sailing Instructions. The Opti course is shown in Attachment 2. Start order for first race of the day: 420; Laser Radial; Sunfish; Quest; Pico; Optimist.
- **8.0** COURSES—Courses are shown in Attachment 1 to these Sailing Instructions.

9.0 MARKS

- 9.0.1 The port-end starting mark is an ORANGE Ball.
- 9.0.2 The 420, Laser, Sunfish, Quest, & Pico course windward mark is an ORANGE inflatable.
- 9.0.3 The Optimist Dinghy course windward mark is a YELLOW DUCK inflatable.
- 9.0.4 The leeward mark for all classes is a PINK FLAMINGO.
- 9.0.5 The leeward finishing mark is a. WHITE SWAN.

10.0 STARTING AND FINISHING LINES

- 10.1 The starting line will be between a staff displaying an ORANGE FLAG on the signal boat on the starboard end of the line and the course side of the mark at the port end of the line.
- 10.2 The finishing line will be between a staff displaying a BLUE FLAG on signal boat and the course side of the finishing mark.

11.0 THE START

- 11.1 Races will be started using RRS Appendix U AUDIBLE-SIGNAL RACING SYSTEM:
 - 11.1.1 Any Race Signal may be made by hailing, in which case the corresponding visual signal may also be used, but not it's designated sound signal.
 - 1101.2 A series of short sounds may be made at any time to call attention to a hail or a visual signal.
 - 11.1.3 The starting sequence shall consist of the following sound signals made at the indicated times. These signals shall be timed from their commencement and shall govern, even if visual signals are also used.

Signal	Sound	Time before start
Attention	Series of short sounds	Before the warning
Warning	3 long	3 minutes
Preparatory	2 long	2 minutes
	1 long, 3 short	1 minute, 30 seconds
	1 long	1 minute
	3 short	30 seconds
	2 short	20 seconds
	1 short	10 seconds
	5 short, 1 second apart	5-4-3-2-1 seconds
Starting	1 long	0

- 11.1.4 Individual recalls shall be signaled by hailing the sail number (or other distinguishing feature) of each recalled boat. Flag X need not be displayed.
- 11.1.5 Failure to hear an adequate hail or sound signal shall not be grounds for redress. This changes rule 62.1.
- **12.0 INDIVIDUAL RECALL**—The Race Committee may attempt to notify the boat or boats being recalled by hailing the sail number and/or name. Failure of a boat to hear recall notification or the timing and order of such hails will not be grounds for redress.
- **13.0 TIME LIMIT**—The time limit for the first boat to finish each race is 30 minutes. The time limit (finishing window) for boats to finish after the first boat sails the course and finishes is 10 minutes.

14.0 PROTESTS AND REQUESTS FOR REDRESS

- 14.1 At the finish of the race or after withdrawal from the race, a boat lodging a protest shall inform the Race Committee of the name and sail number of the boat being protested and/or the skipper of the boat being protested.
- 14.2 Protest and redress forms are available at the Official Regatta Desk at CHYC. Completed forms must be submitted to the Official Regatta Desk Officer as soon as possible, and not later than the protest time limit for each day of racing.
- 14.3 The protest time limit is 60 minutes after the Race Committee Signal Boat docks. Docking time shall be determined by the Principal Race Officer.
- 14.4 Protest notices will be posted on the Official Notice Board at CHYC as soon as possible after the protest time limit to inform the competitors the time of the hearing to which they are a party.
- 14.5 All protest hearings will be held at the designated time specified in the official protest notices in the Commodore's Lounge at Charlotte Harbor Yacht Club.
- **15.0 BOAT WITHDRAWAL**—Any boat withdrawing from a race shall notify the Race Committee Signal Boat or Rescue Boat.

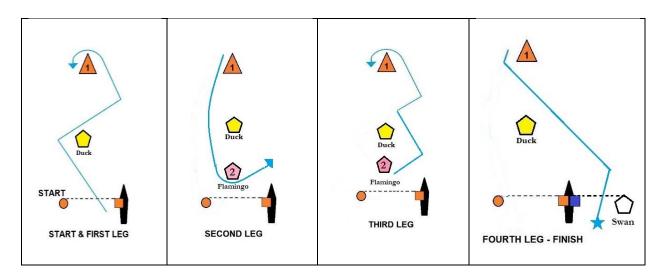
17.0 SCORING

- 17.1 The low-point scoring system of Appendix A will apply.
- 17.2 One (1) race is required to be completed to constitute a regatta.
- **18.0 AWARDS**—Awards will be presented to the first places for each fleet in the regatta.

ATTACHMENT 1 - Racing Area & Big Boat Course



ATTACHMENT 1 - 420, Laser, Quest, Pico, & Sunfish Racecourse



WINDWARD – LEEWARD COURSE, TWICE AROUND (4 LEGS), LEEWARD FINISH
420, LASER RADIAL, QUEST, PICO & SUNFISH COURSE ILLUSTRATED

MARKS OF THE COURSE: START – 1 – 2 (FLAMINGO) – 1 – FINISH (SWAN)



The DUCK is a MARK of both COURSES. 420s, Laser Radials and Sunfish may pass on either side.

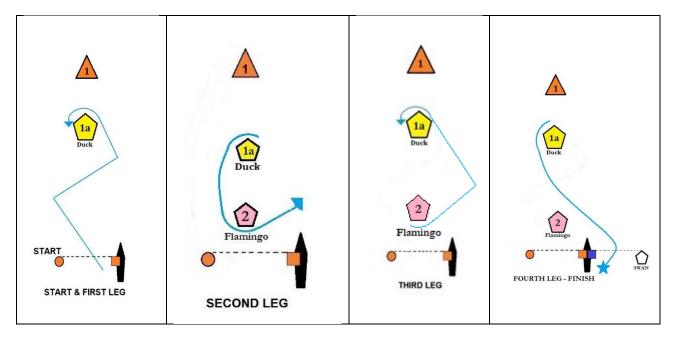
If you or your boat touches the DUCK, you are assessed a penalty.

and must do a 360 degree turn for exoneration.

DON'T MESS WITH THE DUCK.

ATTACHMENT 2 – Optimist Dinghy Racecourse OPTI "RUBBER DUCKY COURSE"





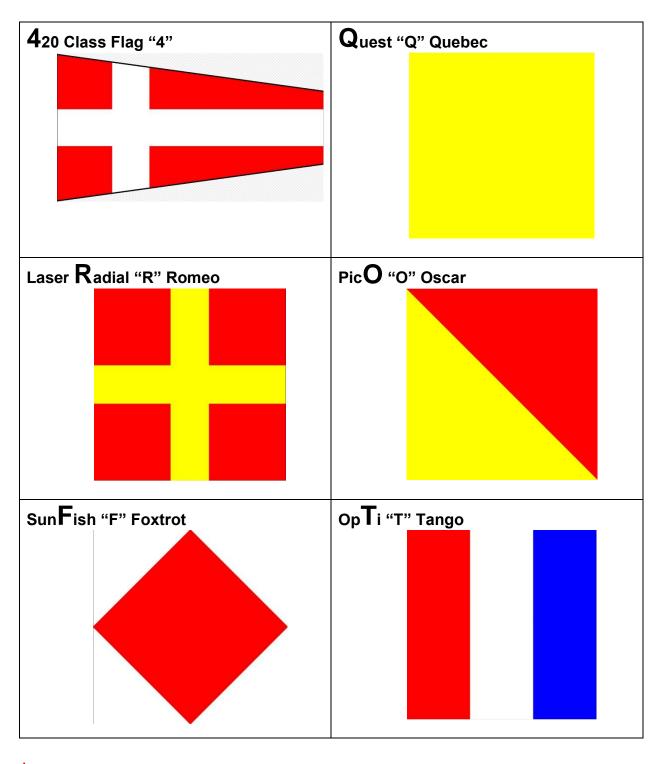
WINDWARD – LEEWARD COURSE, TWICE AROUND (4 LEGS), LEEWARD FINISH

OPTIMIST DINGHY COURSE ILLUSTRATED

DO NOT SAIL TO THE BIG BOAT ORANGE MARK

MARKS OF THE OPTI COURSE: START – 1a (DUCK) – 2 (FLAMINGO) – 1a (DUCK) – FINISH (SWAN)

ATTACHMENT 3 – Designated Class Start Flags*



International letter/number flags used for each class. If available, One Design Class Flags shall be used. 420 "4"; Laser Radial "R"; Sunfish "F"; Quest "Q"; Pico "O"; Opti "T".