VILLAGE OF OAKS CLAY COUNTY, MISSOURI

BOARD OF TRUSTEES

Peter Nielsen, Chair Scott Jones, Vice Chair Terry Vaughan Ryan Hicks Jon Cates



VILLAGE CLERK

Mary Menard 5000 NW 83rd Ter Kansas City MO 64151 (816) 621-5908

General Agenda

Below is a general agenda for the Village of Oaks monthly Board of Trustees meeting. Meetings are open to the public. They are held the second Monday of every month starting at 7:00 PM. The Village of Oaks uses cloud-based video conferencing tools. The link for the meeting is:

https://us06web.zoom.us/j/89750428051

Dialin:

+1 646 931 3860 US

Meeting ID: 897 504 280 51

If you have concerns about any business concerning the Village of Oaks, it can be added to the agenda by email - clerk@villageofoaks.com or calling the telephone number listed for the clerk. If you choose to attend a meeting and present an issue or concern without notifying the Village Clerk, it may be moved to the next month's agenda.

Monthly meeting called to order at 7:00 PM.

Questions, comments, amendments and approval of previous month's Meeting Minutes. Financial review, amending and approval for previous month expenses and bills to be paid.

Old and/or New Business may include:

Nuisance Ordinance issues

Residents issues

Village maintenance and improvements including roads, storm grates, storm water, plowing, etc.

Solid Waste Services - Trash, Recycling, Yard Waste or Bulky item pickup.

Communications, news, emails and laws that may affect the Village residents

New ordinances or changes to existing ordinances

- Short-Term Rental
- Zoning Ordinance

Elections, Trustee members, commissions and boards

- Village Clerk

Sunshine Law compliance

Motions brought by board members that require majority approval

New Business items that were not able to be included in the agenda.

Upon completion of New Business, the meeting is opened for any questions, comments or new matters that the residents of the Village of Oaks wish to discuss or bring to the Board's attention.

Most meetings are over by 8PM